

Sprint Planning Meeting Minutes:

Attendees: Nicholas Delgado, Alexander Hued, Amanda Bustinza

Start time: 3:00 pm

End time: 4:00 pm

After discussion, the velocity of the team was estimated to be moderate, given this is our first sprint and we are still defining scope and approach.

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

- **User Story 1: Continue making wireframes and layout ideas**
- **User Story 2: Researching the best ways to format teaching programming languages**
- **User Story 3: Making initial build of the project to have a playtestable version of the application**

The team members indicated their willingness to work on the following user stories.

- Nicholas Delgado
 - User Story 1: Continuing development on project designs and assessing viability of current designs throughout production
 - User Story 2: Researching the best ways to format teaching programming languages
 - User Story 3: Creating a blueprint of the coming project to come off of the established project repository
- Amanda Bustinza
 - User Story 1: Helping with creative layout ideas for our project
 - User Story 2: Researching the best ways to format teaching programming languages; whether problems or multiple choice questions work best to start off
 - User Story 3: Making initial build of the project to have a playtestable version of the application
- Alexander Hued
 - User Story 1: Continuing development on project designs and assessing viability of current designs throughout production, creating any developing designs using
 - User Story 2: Researching the best ways to format teaching programming languages
 - User Story 3: Creating a blueprint of the coming project to come off of the established project repository